

Preset			
Piece	Location	When Used	
US Revolves	Closed	All	
DS Revolves	Platform on stage	1.1, 1.3, 1.4, 2.5	
DS Revolves	Platform off stage	1.2, 2.1, 2.2, 2.3, 2.4	
Plush Chair x2	OS	1.1, 1.3, 2.5	
Statue	OS	1.1, 1.3, 2.5	
Duck Table	OS	1.1, 1.3, 2.5	
Duck Flats x2	SR+SL	1.1, 1.3, 2.5	
Trashcan	SL	1.2, 2.1, 2.2	
Bench 1	SR	1.2, 2.1, 2.2, 2.4	
Small Table	SR	1.2, 2.1, 2.2	
Pub Flats x2	SR+SL	1.4	
Big Table	SR	1.4	
Cart	SR	1.4	
Coat Rack	SL	1.4	
Hotel Flats x2	SR+SL	2.3	Not preset at start
Pier x2	SR+SL	2.4	Not preset at start
Bench 2	SL	2.4	
Into 1.2-Scene Change 1			
Piece	Motion		
Duck Flats	Off SR+SL	Sydney, Landon, Noah, Chris	
Plush Chairs	Off SR+SL	Austin, Jack	Set on revolve platform
Statue	Off SR	Sylvie, Frankie	Set on revolve platform
Duck Table	Off SL	Emma	Set on revolve platform
DS Revolves	Open	Austin, Jack	
Bench 1	On SR	Austin	
Small Table	On SR	Frankie	
Trashcan	On SL	Jack	
DS Revolves	Close	Sylvie, Emma, Jack	Platform back stage

Into 1.3-Scene Change 2

Piece	Motion		
DS Revolves	Open	Sylvie, Emma, Jack	
Bench 1	Off SR	Austin	
Small Table	Off SR	Frankie	
Trashcan	Off SL	Jack	
DS Revolves	Close	Sylvie, Emma, Jack	Platform on stage
Duck Flats	On SR+SL	Sydney, Landon, Noah, Chris	
Plush Chairs	On SR+SL	Austin, Jack	
Statue	Off SR	Sylvie, Frankie	
Duck Table	Off SL	Emma	

Into 1.4-Scene Change 3

Piece	Motion		
Duck Flats	Off SR+SL	Sydney, Landon, Noah, Chris	
Plush Chairs	Off SR+SL	Austin, Jack	
Statue	Off SR	Sylvie, Frankie	
Duck Table	Off SR	Emma	
US Revolves	Open	Sydney, Landon, Noah, Chris	
Set Dressings		Sylvie, Emma, Frankie	
Cart	On SR	Sylvie, Frankie	
Coat Rack	On SL	Emma	
Big Table	On SR	Austin, Jack	
Crash mat	On SL	Austin, Jack	
Pub Flats	On SR+SL	Sydney, Landon, Noah, Chris	
US Revolves	Close	Sydney, Landon, Noah, Chris	

Intermission

Piece	Motion		
US Revolves	Open	Sydney, Landon, Noah, Chris	
Pub Flats	Off SR+SL	Sydney, Landon, Noah, Chris	Stored
Big Table	Off SR	Austin, Jack	Stored
Cart	Off SR	Sylvie, Frankie	Stored
Coat Rack	Off SL	Emma	Stored
1.4 Props		Emma, Sylvie, Frankie	Stored
DS Revolves	Open	Austin, Jack	
Bench 1	On SR	Austin	
Small Table	On SR	Frankie	
Trashcan	On SL	Jack	
DS Revolves	Close	Sylvie, Emma, Jack	Platform back stage
Plush Chairs	On revolve	Austin, Jack	Preset on DS revolve
Statue	On SR revolve	Sylvie, Frankie	Preset on DS revolve
Duck Table	On SL revolve	Emma	Preset on DS revolve
Hotel Flats x2	BS	Sydney, Landon, Noah, Chris	Preset back stage
Pier x2	BS	Sydney, Landon, Noah, Chris	Preset back stage

Into 2.3-Scene Change 4

Piece	Motion		
DS Revolves		Austin, Jack	Platform back stage
Small Table	Off SR	Austin	
Trashcan	Off SL	Jack	
Hotel Flats x2	On R+L	Sydney, Landon, Noah, Chris	
Bench 1	On, not seen	Landon	

In scene change 2.3

Crash mat	Set onstage	Landon, Chris	
Pier x2	Back SR+SL	Sydney, Frankie, Noah, Jack	Preset back stage

Into 2.4-Scene Change 5

Piece	Motion		
US Revolves	Open	Landon, Chris	
DS Revolves	Open	Emma, Austin, Jack, Frankie, Sylvie	
Hotel Flats x2	Off R+L	Jack, Emma, Frankie, Sylvie, Austin	Stored
Pier x2	On SR+SL	Sydney, Landon, Noah, Chris	
Bench 1	On SR	Chris	
Bench 2	On SL	Noah	
Lamp Posts	Set up, plug in	Sydney, Noah	
DS Revolves	Close	Emma, Austin, Jack, Frankie, Sylvie	Platform back stage
US Revolves	Close	Sydney, Landon, Noah, Chris	

Into 2.5-Scene Change

Piece	Motion		
US Revolves	Open	Landon, Chris	
Lamp Posts	Down, unplug	Sydney, Noah	
Piers	Unlock	Sydney, Noah	
Bench 1	On pier SR	Austin	
Bench 2	On pier SL	Jack	
Pier x2	Off SR+SL	Austin, Jack	Stored
Crash mat	Off SR	Sylvie, Frankie, Emma	
US Revolves	Close	Austin, Jack	
DS Revolves	Flip	Emma, Frankie, Sylvie	Platform on stage
Duck Flats	On SR+SL	Sydney, Landon, Noah, Chris	
Plush Chairs	On SR+SL	Austin, Jack	
Duck Table	On L	Emma	
Statue	On R	Sylvie, Frankie	